Dear SCCA Participants,

Entries are invited for the SCCA Friendly Online Individual Tournaments that will take place during the summer of 2021. These Tournaments will comprise several tournaments, each comprising players of similar playing strengths, with a maximum of four tournaments envisaged.

Each competitor may play in only one tournament, to be decided by the Tournament Controller.

Each tournament will be divided into all-play-all sections of not more than 10 players. In small sections (4 or 5 players), each player will play each other twice. Groups of 6 and above will be all play all once. The section winners will then play each other to determine the final placings. Three or four games per month will be scheduled, and the full list of dates will be circulated to the players.

Games will be played on the Tornelo platform <https://home.tornelo.com/>. Players play under their own names. There will be no anti-cheating bans. Our expectation is that all participants will honour the friendly nature of the league and not use any form of assistance. The games will not be graded.

There will be no prizes, titles or trophies. It is a friendly competition in name and spirit.

Games will start at 7:30pm on a Wednesday.

**There are no entry fees for this competition.**

RATE OF PLAY FOR ALL COMPETITIONS: 45 minutes + 15 seconds for each player for the whole game

The SCCA may reject any entry without giving a reason.

Tournament Controller: Andy Chesworth, 114, Hogshill Lane, Cobham KT11 2AW

Tel: 0781 7074987; email: andychesworth17@gmail.com

Tournaments will commence on the 5th May 2021

**CLOSING DATE FOR ENTRIES –25th Apr 2021**

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| Name: Address:   Post Code Club: Grade\*\* Tel: Home Other e-mail: ECF membership number: Please State if under 18 years of age………... Yes……….No……… \*\* Ungraded players should give details of their recent results by email. |

**There will be a default time of 20 minutes after the designated start time. The full rules are in appendix A to this document.**

If you would like to enter, please forward to me the completed entry form (above) by email.

Yours faithfully, Andy Chesworth – SCCA Friendly Online Individual Tournaments Controller

Appendix A - Rules Friendly Online Individual Tournaments

The SCCA Board has appointed Andy Chesworth to be the Tournament Controller of this event, with assistance from Huw Williams in respect of the online platform.

Friendly Online Individual Tournaments Rules

1. Bye Law section 2 (Bye Laws applicable to all competitions) will apply unless stated otherwise.
2. The current FIDE laws of chess (January 2018) will apply throughout, per Bye Law 2.2.
3. All games will be ungraded. (For the avoidance of doubt, they will NOT affect player gradings.)
4. All players are required to register with the online server provider Tornelo by midnight on the Friday prior to the week of the first games in the competition.
5. Bye Law 2.8 (Mobile phones and other electronic devices) shall not apply as regards the device used to access the Tornelo platform, provided that it is not used for any other purpose during play.
6. Games will be 45 minutes for the whole game with 15 seconds increment from move 1.
7. Games will be scheduled for Wednesday evenings, starting at 7.30pm. If two players wish to play their game on another day within the relevant week or at a different time, they may do so by mutual agreement and having informed the Tournament Controller by midnight on the preceding Friday.
8. A player who is not available to start their game 20 minutes after the designated start time will default the game.
9. All games must be completed by the deadline given in rule 13. Players must be proactive in making arrangements to reschedule games that cannot be played on the scheduled dates. The Tournament Controller will default either or both players if in his opinion they are not making sufficient effort to agree a suitable date and players should inform the Tournament Controller immediately if they believe their opponent is repeatedly making him/herself unavailable.
10. All results should be notified to the Tournament Controller within one week by the winner or by the player with white, if drawn.
11. If a section is tied then the winner is determined using the following tie-break rules, starting with a):
	1. The tied players are ranked based on their record against each other. Any players who do not have the highest or equal highest score in these rankings will be eliminated. If a clear winner has not been established after applying this rule, go to rule b)
	2. The tied players are ranked based on the number of games played with the black pieces in the section. Any players who do not have the highest or equal highest score in these rankings will be eliminated. If a clear winner has not been established after applying this rule, go to rule c)
	3. The tied players are ranked based on their number of wins in the section. Any players who do not have the highest or equal highest score in these rankings will be eliminated. If a clear winner has not been established after applying this rule, go to rule d)
	4. The remaining tied players will play additional games against each other in order to establish a winner. The format of this will be decided by the Tournament Controller at the time, as appropriate.
12. In the event of a player withdrawing or being disqualified from a group, the following rules apply:
	1. If the player has played more than half of their games, they will remain in the standings and forfeit their remaining games by default
	2. If the player has played half of their games or fewer, they will be removed from the standings and the results of any games played will not count for the purposes of the Tournament
13. Section winners must play off against other section winners. All initial sections must be completed by Weds 18th Aug with those matches potentially deciding the outcome of the group prioritised at the discretion of the Tournament Controller. Play-offs between section winners will start promptly once the groups are decided and must be completed by the end of September.
14. Bye Laws 2.3 (requirement for games to be played OTB) and 2.9 (appeals to the Chess Disputes Committee) shall not apply. Accordingly, the decisions of the Tournament Controller will be final.